

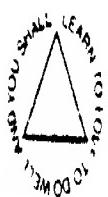
... a medium for postal Diplomacy

VOLUME IV  
Issue 10

and  
Publisher

Bernie Oaklyn  
13412 Brackley Terrace  
Silver Spring  
Maryland 20904

21 NOV 79



Page 2

... a medium for diplomatic expediency

Volume IV  
Issue 10

20 Nov 79

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A decorative horizontal line consisting of a series of black asterisks (\*) arranged in a single row.

## **Game Openings, Game fees, and Subscription rates**

Regular Diplomacy . . . . .	\$ 3.00
Kriegspiel Diplomacy . . . . .	\$ 4.00
Air Sea I Diplomacy . . . . .	\$ 3.00
Air Sea II Diplomacy . . . . .	\$ 3.00
Hyperspace IV Diplomacy . . . . .	\$ 3.00
Kriegspiel Air Sea Diplomacy . . . . .	\$ 4.00
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Game Rules, applied towards game . . .	\$ 1.00
for each game	
Galaxy game rules, for each game, . .	\$ 2.00
applied towards game	

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Unless private agreements are made between certain publishers and myself, this gamezine will not be traded, all for all, as in the past. Rather, due to the differential in publishing cost between types of gamezines this publisher shall prefer to trade, all for all, on a selected basis, but exchange subscription fees with other gamezines. Inquiries are invited.

It must be understood that if you have an interest in something, then you should be willing to pay for it. Only the good things in life are free.

In the past, large numbers of courtesy copies have been sent to other persons, gamesmasters, publishers, and co-players. However, publishing cost and postage charges have surged ahead of projected cost (game fees, subscription rates): therefore, that policy will end with this issue.

At the request of many of our subscribers, I will, from time to time, state those achievements of merit for which I have had primary responsibility.

In the course of my life, I have developed an electronic telescope capable of locating, precisely, point sources of cosmic rays in extra-galactic space.

\* \* \* \* \*

FALL 1901

## **DEADLINE**

ENG	Turner
FRA	Stafford
ITA	Bassett
GER	Herbert
AUS	Burgess
RUS	Ozog
TUR	Lehto

for WINTER 1901 and SPRING 1902 orders is noon, Tuesday, November 20, 1979.

**Move adjudications and your 'secret' information appears in the space immediately below.**

(Paris) The Imperial Wizard of St. Petersburg is baffling all with his moves but surprising no one with his double talk. Furthermore, France is proud to offer political asylum for Archduke Ferdy what's-his-name so that he might escape Slavic injustice and cruelty not found in the superior Germanic cultures of the West.

(Marseilles) "The proper spelling of Kriegspiel is KRIEGSPIEL, not! Kriegspeil!" is the top story in most European capitals today as reports that war threatens to destroy all of mankind are largely ignored. Although this may seem a bit odd, one official summed it up best when he said and I quote, "First things first!"

(Paris) Unofficial reports have now reached the capital that HIS MAJESTY, CZAR of all the Russians was not pleased with a previous release from this source. His response was said to be: "Shut up, you miserable Teutonic twit!", or something to that effect. This report is unconfirmed but comes from our man in Silesia who is usually right on top of things.

(Question from one player) What is an OZOG! (Answer from Ozog, himself, on his own letterhead) Eric Ozog III $\frac{1}{2}$ - $\frac{1}{4}$ , also known as the dastardly Eric Ozog or Vicious Ozog, the Blackhearted.

## GENERAL NOTES ON THE PLAY OF THE GAME OF KRIEGSPIEL DIPLOMACY

**Note--**Players should submit orders conditional upon the possibility of another player removing a unit which is presently within the first players home province. For example: let us suppose that Russia has an army in Vienna and is due a removal from the board. If Russia so chooses to remove the army from Vienna, a province within the borders of Austria, then Austria is told of that removal. However, generally speaking, no other info is given concerning builds or removals for the Winter season. This is the only game that warrants no separation of Winter and Spring game seasons. Normally, I am opposed to combining those two game seasons, or any other two game seasons for that matter.

\*\*\*\*\*  
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\*\*\*\*\*

WINTER 1902

ENG	Gemignani	No adjustments required.
FRA	Lawrynn	No adjustments required.
ITA	Greenberg	No adjustments required.
GER	Bottger	a mun B, f kie B.
AUS	Baker, K.	a bud B.
RUS	Larson	No adjustments required.
TUR	Dick	No adjustments required.

POSITIONS after Winter 1902 builds.

ENG	f bar, f nse, f nwg. . . . .	(3)
FRA	f enc, f mid, a pic, a wal, a spa. . . . .	(5)
ITA	f ion, f adr, a tri, a tyo, a ven. . . . .	(5)
GER	a bel, a war, a pru, f bal, f hel, a mun, f kie, a swe. . . . .	(8)
AUS	a vie, a bud, a ser, a bul, f gre. . . . .	(5)
RUS	f rum, f fin, a ukr, a nwy, a stp. . . . .	(5)
TUR	a smy, f con, f aeg. . . . .	(3)
	total	34

DEADLINE for Spring 1903 is noon, Tuesday, November 20, 1979....

Last game season, we watched a frontal and flank assault on Russia, a frontal assault on Turkey, a military coup on England and Austria, and a word from the German, who has just completed his Kung Fu lessons, saying, "Nobody bothers me!"

(Paris to St. Pete) "Stop talking in circles" and just what is Nee-Ner, Nee, Ner supposed to mean? (Must have been drinking too much vodka)

(Bulgaria) Which way is north and how did I get here anyway!!!

ADVANCE spring orders are on file for ... absolutely no body at all. Nice!

I made my dreams then lost them  
They left and I went away  
There's no romance in the memory  
But feelings linger stronger sometimes  
So hard to disappear  
When what holds you is a treasure  
You've stored throughout the years

So carry on don't stop your feelings  
Try and make them flow  
Somewhere there's a vision waiting  
You'll find it when you know  
Taking the final curtain  
That's coming down on you  
Leaving the play of fools  
Move onto life you knew

Reaching out for treasures scattered in their dreams  
Living takes a life of trying so it seems  
No easy path to conquer trying to compromise  
Climbing through my anguish I see your fading eyes

Submitted by

Eric Ozog

(Renaissance, 1976)

If one should give me a dish of sand, and tell me there were particles of iron in it, I might look for them with my eyes, and search for them with my clumsy fingers, and be unable to detect them; but let me take a magnet and sweep through it, and how it would draw to itself the almost invisible particules by the mere power of attraction! The unthankful heart, like my finger in the sand, discovers no mercies; but let the thankful heart sweep through the day, and as the magnet finds the iron, so it will find, in every hour, some heavenly blessing.

At the time of this writing, the following persons have signed for new games:

## **GALAXY, Brenton Ver Ploeg's Rules:**

Dan Stafford, 27 W. 8th, Apt. G, Columbus, OH 43201 . . . over game fee

## AIR SEA I DIPLOMACY, Game 2

Michael Tucker, 1339 Waukegan Road, Waukegan, IL 60085 . . . owes game fee

**Brian Edwards, 1512 Gridley Lane, Wheaton, MD 20902 . . . owes game fee**

**Kelly Clemensen**, 1631 Pampas, Apt. 29, Anaheim, CA 92802 . . own game fee

Peter Jurucz, 853 SW 5th Avenue, Gainesville, FL 32601 . . . owes game fee

## HYPERSPACE IV DIPLOMACY

**Ted McDonald, 4711 Tuckerman Street, Riverdale, MD 20840 . . game fee paid**

James Stevenson, Village E4-214, University of Waterloo,  
Waterloo, Ontario, Canada N2L 3G1 . . . . . game fee paid

Robert Olsen, 9100 E. Harry, Apt. 211, Wichita, KS 67207 . . game fee paid

**Jack Frost, R. R. 4, Box 138-B, Lockport, IL 60441 . . . . . owes game fee**

**James Alan, 10511 Inwood Avenue, Wheaton, MD 20902 . . . . . owes game fee**

## KRIEGSPIEL Diplomacy, game 3

**Eric Ozog, 1526 N. Lawler Avenue, Chicago, IL 60651 . . . . game fee paid**

Bernie Oaklyn, 13412 Brackley Terrace, Colesville, MD 20902 game fee paid

Patrick Carson, Stetson Univ., P. O. BOX 905, DeLand, FL 32720 fee paid

John Lipscomb, 1201 Osler Street, Saskatoon, Sask., Canada S7N 0T8 game fee paid

Lee Kendter, Sr., 4347 Benner Street, Philadelphia, PA 19135 invited .....

Steve McLendon, Box 57066, Webster, TX 77598 . . . . . invtied . . . .

GAMESMASTER for this game is:

Neil J. Lehto, 920 Little Hill Court, Rochester, MI 48063 . a lawyer . . .

## **REGULAR DIPLOMACY**

Robert Olsen, 9100 E. Harry, Apt. 211, Wichita, KS 67207 . . game fee paid

Denise Tucker, Rt. 1, Box 705-E, Eureka, MO 63025 . . . . game fee paid

Eric Ozog, 1526 N. Lawler Avenue, Chicago, IL 60651 . . . . game fee paid

John Hosford, Box 1029 GCT, Potsdam, NY 13676 . . . . . game fee paid

\*\*\*\*\* How moves are reported in the game of Kriegspiel Diplomacy Page 6 \*\*\*\*\*

In this article, written by Bernie Oaklyn, gamesmaster for the play of the game of Kriegspiel Diplomacy, the applicable orders are given first, and then followed by the adjudicated orders in the right hand column. In the cases where only orders for one country are given, there are simply no opposing orders.

1. FRA a par-bur FRA a par-bur o GER a  
GER a mun-bur, a ruh S GER a mun-bur o FRA a, a ruh S

In this case, France does not know where the two German armies came from in terms of Belgium, Ruhr, or Munich, and even if France occupied Belgium prior to this game season, thereby knowing that the German attack came from Munich and Ruhr, France would not know which of the two armies came in, and which supported the move.



In this case, the two armies are said to have met somewhere in the middle of Burgundy, fought over territorial rights, opposed each other equally, both retreating back from where they originally came. However, Germany does not know if the French army started in Burgundy, Picardy, Belgium, Paris, Gascony, or Marseilles. Similarly, the French do not know if the German army started in Burgundy since the French would have been told on the previous turn if that German army was in Burgundy, since Burgundy is a French home province. Either power would know if the opposing army did NOT start in Belgium, a neutral, if, and only if, that power occupied that space before the moves.

3. FRA a bur H GER a bel S a mun-bur      FRA a bur H D GER a bel S a mun-bur aa FRA a

The distinction here is that Burgundy, being a French province, allows the gamesmaster to tell the French that an attack came from Belgium and Munich, but not which German army moved and which supported the move. Note that a retreat path is not specified in the adjudication, since to tell the French that Ruhr was available as a safe retreat path would be to give the French information about a home province belonging to Germany. However, since the French army in Burgundy was defeated, and must retreat, the French can take advantage of this opportunity and order a retreat to Ruhr, thereby gaining more information about Ruhr being, or not being, occupied by a German army, or an army from some other flag for that matter. The German, thereafter, is told, by the gamesmaster, that the French army Burgundy retreated to Ruhr, Ruhr being a home province belonging to Germany. As an alternative, the French army Burgundy can also retreat to any home province within its own country. This gives France an opportunity to retreat to Marseilles in the event an opposing unit in Piedmont, Lyon, or Spain is defeated also, and might well attempt to retreat to Marseilles, thereby annihilating both units. The French army Burgundy, being defeated, might opt to retreat off the board, such as in the case where France desires to build a unit elsewhere, maybe fleet Brest.

- |    |     |                       |     |  |
|----|-----|-----------------------|-----|--|
| 4. | FRA | a bur-bel             | FRA | a bur-bel aa GER f & ENG a/f                                     |
|    | GER | f hol S FRA a bur-bel | GER | f hol S FRA a bur-bel aa ENG                                     |
|    | ENG | f nse C a yor-bel     | ENG | a/f aa FRA a<br>f nse C a yor <u>-bel</u> aa GER f &<br>aa FRA a |

Now, the subtlety here is that France does not know if the support came from the German or the English, or, for that matter, both of them. Remember, an attack is on a space and not on a unit (see the Diplomacy Rulebook, under ATTACK). Further, Germany, although he knows he gave support to the French move, he does not know if the English also lent support, or if the French  
\* \* \* \* \* \* \* \* \* Continued on page 7 \* \* \* \* \* \* \* \* \* \* \* \* \* \* \* \* \*

ACTUALLY MADE IT INTO Belgium from Burgundy, or even if the French had an army Burgundy in the first place. Further, the German does not know where the English army came from, for that matter (Picardy, convoy via English Channel, convoy via North Sea, or from Burgundy itself, for that matter).. Further, France does not know if the English army came from Holland, convoy via North Sea, or convoy via English Channel, or from Ruhr or Munich for that matter. And, England is not told if the German and French units were in support of each other or not, or from where those units came. England has some knowledge based only on if England herself occupies the North Sea, the English Channel, Holland, Picardy, or the like.

5. GBR a bar-man  
FRA a parrot (or anything else)

**GER** a bur-mun  
**FRA** a par H. GER  
a bur-mun.

Where, since Burgundy is a home province for France, then France is told of the opposing army leaving its borders, the flag of that unit, and the direction it moves from Burgundy.

6. TUR a con S & f bla G a ank-bal

TUR	a con S & f bla C a ank-bul, a con D. AUS a con. a con aa.
AUS	AUS g aeg & a bul f aeg S a bul-con o TUR a

AUS-[.com](http://www.Sabu1.com)

Now, Turkey is told that his army CON was attacked by two units, the flag of those units, and the provinces from where the attack came, and this holds no matter if the defending Turkish unit is in a shon center or not. Turkey is not told which of the attacking units made it into CON. However, Turkey must be told by the gamesmaster, in this case, that, after the turn, there is an Austrian army in CON, since CON is a home province belonging to Turkey. Now, Turkey is also told that his unit in CON was defeated, and must order its retreat (no retreat by convoy, and no retreat into a space where either an attack came from or a support of such attack). Turkey also knows that his convoy worked, and since the convoyed army did not attack an opposing unit, Turkey can surmize that Austrian army Bulgaria moved, with support of Fleet Aegean, into CON, and that BUL was not occupied afterwards, showing the value of the convoy into Bulgaria instead of the direct move from CON into BUL. Now Turkey also knows, in this case, that no other power will be told that Turkey now occupies BUL (since BUL is a neutral and since it was not occupied and since there was no opposition into that space).

And, Austria knows of his success into CON, but, again, is not aware of its failure to maintain control of BUL, but might well find out when he is told, on the next Autumn season, that he, Austria, lost control of Serbia, and not told by whom since Serbia is a neutral, and if Serbia was not occupied at the time of an attack onto that space.

There will be continuing articles on the reporting of moves in this intriguing game of Diplomacy where the players do not get to see the entire gameboard, but, rather, on its own conflicts and what happens within its home provinces.

Other gamesters might want to consider seeking advice on how certain situations might be adjudicated. Such inquiries are invited. Your self-addressed, stamped envelope would be appreciated; or, your prepaid telephone call will also be acceptable for this purpose.

Russia abandons all hope for ownership of Sweden as he isolates the German force from itself. Meanwhile, Turkey isolates his southern flank.

### England (Olæen)

f nwg C a edi-nwy  
f nse S FRA a bur-bel

**Germany (Dick, G.)**

a ruh-bel  
a kie-mun  
f den-ske

### Russia (Herbert)

f bot-bal  
a lvn-pru  
a stp-nos  
f rum H D

### **France (Kotin)**

f mid-spa/s  
a spa-por  
a bur-bel

### **Austria (Layman)**

a tri N  
f alb-gra  
a ser S TUR a bul-rwm

### **Italy (Tamblyn)**

**f ion-tun  
a ven-tyo  
a apu-ven**

## Turkey (Lahlo)

a bul-rum  
f bla S a am-say

(Paris) après avoir passé plusieurs heures dans une contestation tenace, l'ambassade Française décida qu'elle n'avait rien à dire. Pour ceux qui étaient aussi bêtes de s'occuper d'une taudisction : vivez y apprenez.

## AUTUMN 1901 Supply Center Chart.

							had	has	GAINS	loses	Builds	Removes
ENG	lon	lvp	edi	NWY	...	...	3	4	1	0	1	0
FRA	bre	par	mar	SPA	POR	BEL	3	6	3	0	3	0
ITA	nap	rom	ven	TUN	...	...	3	4	1	0	1	0
GER	mun	ber	kie	SWE	...	...	3	4	1	0	1	0
AUS	tri	bud	vie	SER	GRE	...	3	5	2	0	2	0
RUS	mos	war	stp	Sev	...	...	4	3	0	1	0	0
TUR	con	ank	esm	RUM	SEV	...	3	5	2	0	2	0
MNE	BUL	HOL	DEN	...	...	...	12	3	7	9	7	7

\* one unit annihilated during Fall 1961. No retreat path available.

**Notice to the Players:** Okay! You have a choice! The following dead-line schedule will be followed by this gamemaster until this game becomes aligned with the other games in this magazine:

DEADLINE	for	Winter 1901	noon	Tuesday	November 20, 1979
DEADLINE	for	Spring 1902	noon	Tuesday	December 4, 1979
DEADLINE	for	Fall 1902	noon	Tuesday	December 18, 1979
DEADLINE	for	Winter 1902	noon	Tuesday	December 25, 1979

whereafter, the game will follow the standard deadline for games in this  
gamezine.

However, if even one player objects to this slightly faster schedule, then the choice that is yours is that this game will slow down until the deadline falls on the same dates as the deadline for other games in this gamezone, being:

**DEADLINE** for Winter 1901 noon **Tuesday** December 11, 1979  
**DEADLINE** for Spring 1902 noon **Tuesday** January 8, 1980  
**DEADLINE** for Fall 1902 noon **Tuesday** February 29, 1980

The choice is yours. But, I will not be ignored on this matter. I expect to receive a separate reply from each and every one of you seven players prior to Tuesday, November 20, 1979. I intend to publish your vote in the issue to be published on that date, God, and the Xerox machine, willing. No vote is unacceptable. If you agree to the first set of deadlines, above, then you must submit your Winter 1901 Builds by noon, Tuesday, November 20, 1979.

**Continued of Page 9**

(Ankara) Turkish leaders today expressed growing concern about the instability of the Russian government. "We may have to go into Moscow next year unless there's some sign the current government can survive", said one source. ((Looks garrisoned to me!))

"Dear Bernie: Believe me! I can play Diplomacy and its variants or is it 'mutants'?" ((Watch those mirrors - they sometimes reflect!))

Dear Russ: Sorry! That was my school stationery! Not Please don't do yourself a disservice! Don't - I say don't - send your moves there. Didn't you bother reading VOL IV, Issue 9, Page 1? For shame .... and all that trouble I went to ...

Dear Michael: I am still in wonderment over the cute little envelope you fashioned from a used paper bag. Good conservation. Keep up the good work, McCall/Stephanides/whomever. Next time, huh, don't use the portion with the garbage smell ...

(Brackley hot line) Rumors have it that certain code words have leaked out. Now, as it seems, the same code word keeps coming in from seven sources of origin. Next thing you know, certain slobz will be reproducing Bernie Oaklyn stationery. Good luck on reproducing the Oaklyn arrogance ...

**Definition:** leaked out: the process of having departed from a leaker!!

(London) The Prime Minister announced today that English Provisional-orders are not intended for IRA units. However, Provisional orders do apply-to personal on KP duty.

\*\*\*\*\*  
**SO THE DEADLINE HAS LONG PAST, AND YOU HAVE NOT RECEIVED YOUR ZINE, HUH!!!!**  
\*\*\*\*\*

So, the deadline has long past and that damn GM is late again .....

Yes, more than one week has past since the deadline and you have not received your gamezine. You curse the GM for being late (What! Again!). Or, even worse, you are not gifted enough to keep the deadline on your calendar and refer to your calendar once in a while.

What might have happened is that the GM published on time, and mailed your cute little package of backstabs to you at your proper address, but .... but .... but .... the post office decided not to deliver your gamezine, especially since the cover was so interesting that the postal clerk decided to take it home and read it for himself.

What do you do? Well, if you can, monitor the deadlines and assess when you should be receiving the zine. A rather simple system might be to purchase a 3x5 card file system which has two sets of the numbered cards, from 1 to 31, and one set of the months of the year. Then place a reminder card for each game you play in, or game you gamesmaster for that matter, but properly under the deadline dates. Then, if the zine does not come, spend the 16¢ for an after 11:00 P.M. call and tell the GM it has not come. Or, write him a letter, affording him his well earned sleep, and his late night, in the sack, privacy. After all, even Diplomacy gamesmasters like sex .....

(Moscow) (ANAKHIT, SKANDALUTZ) Tragedy struck here today where the husband seduced the wife, leaving Odd Rod out in the cold. When asked which way he went, the husband replied, "Oh, the same way as Odd Rod ... both ...."

\*\*\*\*\*  
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\*\*\*\*\*

Germans march into Venice goosestepping onto an idle military . . . . .

Germany (Price)

a bel S a mun-bur  
a ukr S a mos-sev  
a ukr S a mos-sev  
f nse S f enc-lon  
f nat S f cly-lvp  
a kie-ruh  
a tyo-ven  
a mar-spa  
a gal-rum

Russia (Alan)

a ser S a sev-rum  
a ser D R gre, alb, otb  
a sev D R arm, otb

England (Lawry)

NMR  
f lon U D R otb

France (Baker, R.)

f mid H  
a bre U  
a gas H  
f iri H NSU

Italy (Shreve)

f aeg-con  
f adr H  
f wsd H  
f ank H  
a por H  
a smy H

Austria (Kotin)

a gre-bul  
f bul/s-aeg

Turkey (Gemignani)

a rum H

Adjudications -

English fleet London, being unordered, must retreat off the board.

(Munich) No to any draws. ((What do you mean? How many times do I have to say that the Victory criteria is ownership of 18 supply centers?))

(Greece - The Ultimate Austrian Exhile) Dwayne, if you fuck up ..... (Pardon my French!) ((Pardon my typo-non-omission))

(Naples) I have joined the succeeding Frenchman!

Well, it looks like Germany will be the proud owner of 22 supply center this coming Fall season and will therefore have won the game, satisfying the Victory criteria.

This gamesmaster offers a harty "well done!" and an "over rare!" to the German, Herr Charles N. Price, otherwise known as "priceless Charles", known to some as "Chuck!" You have, no doubt, heard of "up-chuck?"

Charles Price is hereby requested to prepare and submit, in triplicate, his "end-of-game" statement, disclosing how many times this dastardly person did stab, cheat, defrock, and otherwise commit fraud and outright theft this game, one of 'normal' diplomacy. His statement will be published in the next issue of this gamezine.

Of course, if this is all a bit premature, and the other players do suddenly rally and put down the tyranny of the black army, then ... well ....

Players are warned that for purposes of the rating systems floating between here and Rod Walker and company, players who miss the next set of moves might well find themselves being replaced and therefore not being eligible to be in the inner circle with the winners, one of the circles of---Dante!

Retreats required with the Fall season: . . . . . RUS a sev

Players are invited to review . . . . . RUS a ser  
page 2 of this gamezine for game openings.

HAPPINESS

. . . is NOT telling the other person, "You don't tell on me and I will not tell on you!"

Ergonomics

For games in this gamezine

\*\*\*\*\*  
1979 CQ Spring 1903 Regular Diplomacy \*\*\*\*\*  
Page 12

FLASH!

English power expands as Russian Tzar is beheaded.

Greece falls as Austrians study prediction regarding Trieste.

English invent new device for looking straight ahead! The London Fog Times termed the invention "blinders"!

**Definition:** blinder--a sudden flash of light impairing vision for the time being.

**Definition:** flash of light - an idea; an inspiration; Diplomatic-how to gain foreign territory and donate your home country to medical science (After all, Peggy, that's your home country over there being dissected by the French and Germans).

England (Gemignani)

f nwg S f nse-nwy  
f bar-stp

France (Lawry)

a wal S f enc-lon  
a spa-mar  
f mid-wmd  
a pic H

Italy (Greenberg)

a tyo S a tri-vie  
f adr S a ven-tri  
f ion-gre

Turkey (Dick, G.)

f aeg S ITA f ion-gre  
f con-bla  
a smy-con

Retreats required: . . . . .

Germany (Bottger)

a war S a pru-lvn  
f bal S a swe  
a bel S f kie-hol  
f hel-nse  
a mun-tyo

Austria (Baker, Ken)

a ser S a bul  
a bud S a vie  
a vie S GER a mun-tyo  
f gre-ion D R alb, otb.

Russia (Larson)

NMR, Moves by Lehto.  
f fin S a nwy-swe  
a nwy D A  
f rum S AUS a bul  
a stp-lvn  
a ukr-mos

AUS f gre R alb, otb.

(Pope Greenberg) Having decided that Hungarian souls need feeding loyal Italian troops march eastward. Peace to all except the obvious. Wrong place at the wrong time, or what?

(That instant echo!) Hey, guys and gals, and its - a Hebrew Pope! What (pronounce that 'what' with a long 'a').

(And I ask you ...) a peace of what? to all ...

(Vienna) I'm in pretty good shape - for the shape I'm in. ((Gee, guy! You should not have said that. You know, don't you, that whenever someone finds something good, that someone else has they will take it away? And, -- you said that it was you who are in good shape! Therefore, they will take you away. That is how it is. That is how it should be. So say the masses. So say the people who believe that they should do bad, and evil things just because everyone else is doing it and therefore, that should be the thing to do.))

Austrian army Bulgaria welcomes the Sultan's return to his birthplace!! ((Ashes to ashes, dust to dust, cow manure to nutrient, huh?!?))

\*\*\*\*\* Continued on page 13 \*\*\*\*\*

\*\*\*\*\*  
1979 CQ Spring 1903 Continued from page 12 Page 13  
\*\*\*\*\*

(Austria to Italy - Braaaaackly Press) You might take Greece, but I look over your shoulder once or so!

Ronald Larson has been a co-player with this gamesmaster for more than two calendar years and twelve game years in a regular Diplomacy game run by FLYING BUFFALO, INC.

As a co-player, Ron has been dedicated and true, a faithful ally. It has been my pleasure playing with him.

As a gamesmaster, I can not condone a player missing even one set of moves, much less two sets of moves consecutively. I must therefore remove Ron from this game and insert in Ron's place, one dastardly, conniving, and most deliberating person otherwise and sometimes known as Neil J. Lehto. I suggest that you co-players of Neil Lehto sharpen up your knives, and burnish your shields, study your encyclopedia and thesaurus, take a course in precise grammar, obtain your law degree, hire a law firm for protection, and leave town. If you do all of that, you might survive the game.

#### AFFILIATIONS

The supported German unit in Sweden is not dislodged by an attack of equal force from Russia. The Russian unit in Norway thus fails to move, and being defeated by an English attack, is dislodged. With no available legal retreat path, the Russian unit in Norway is annihilated. Tough!

The support given by Italian army Tyrolia is cut by an attack "from the side". Therefore Italian army Trieste does not move into Vienna, thus blocking the advance of Italian army Venice into Trieste.

\*\*\*\*\*  
1979 TT Winter 1902/Spring 1903 Kriegspiel Press, Continued  
\*\*\*\*\*

(The Tsar to deStafford) Oh, we don't mind the power of the French-press denouncing us. In fact, I like it when people write about me. I get a big kick out of it.

(Echo! Echo! Echo!) Then bend over and let me talk about you.

(Eric to that "one player") DUH, whatsa' Ozog? For that remark, you deserve to be hung in my palace courtyear to be ripped apart by wild dogs.

(E ... C ... N ... O ...) I didn't know you could rip you wild dog ...

(Braaaaackly) I know he deserves to be hung, and he probably is ... but why does he have to be in your palace just because he is hung.

(The Will o' the Wisp) Soon, Italy and England will be knocked out of the ball game. It has also come to my attention that Russia appears to be allied with 4 powers, and the Czar is trying to decide who will be the lucky ones to be doublecrossed. ((Night it be Russia?))

(Serajevo) The young Archduke, while vacationing here on the Yugoslav coast, received an offer for asylum from France. His reported response: "Nuts to the French, they are just a bunch of lily-livered romantics. The discipline of the Austrian life is not cruelty but joyous order." The French man in Silesia who was spying on the Russians is under arrest for espionage. He will be held pending surrender of all French forces.

#### HAPPINESS

... is being an asshole and knowing you are an asshole.

\*\*\*\*\*  
1979 00 Air-Sea I Diplomacy Spring 1901 Page 18  
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ENG	(Herbert)	s lon-s-nse NSS*; s lon U; f lon-nse; f edi-nwg; p lvp-yor, p lvp-yor.
FRA	(Sallabedra)	p par S a par-bur, L pic, p bre S s mar-spa/s, L par; s bre-mid.
ITA	(Copeland)	p rom S a ven, L apu; s ven-adr; s rom-tyn; s nap-ion.*
GER	(Tamblyn)	NMR. Moves by Dwayne Shreve. p kie S s kie-hol, L boh; p mun S s kie-hol, L sil; p mun S s kie-hol, L ruh; s ber-kie.
AUS	(Stafford)	p bud S a vie-tri, L tri; p tri S a vie-tri, L alb; a bud-ser; s tri-alb.
RUS	(Melucci)	p mos S s sev-bla, L mos; p mos S f sev-rus, L mos; a war-gal; f stp/n-nwy; s stp/n-bar.
TUR	(Ozog)	p ank S s con-bla, L ank; s smy-aeg-s; a ank-arm; f con-bul/s.

POSITIONS . . . . after Spring 1901 moves:

ENG	f nwg	f nse	s lon	p yor	p yor
FRA	s mid	a bur	p pic	p par	s mar/s
ITA	s adr	a ven	p apu	s tyn	s ion
GER	s hol	s kie	p ruh	p boh	p sil
AUS	s alt	a tri	a ser	p tri	p alb
RUS	f rum	s sev	a gal	p mos	p mos f nwy s bar
TUR	s con	a arm	p ank	s smy-s	f bul/s

LEGEND

\* NSS ... implies ... no such space

Remember: a plane has a movement factor of 4, but that means the plane may fly out four spaces, and back four spaces. It may also fly out 8 spaces! The plane needs one movement factor with which to land; therefore, if it performs a CAP function, there must be a minimum of one movement factor left with which to land. A plane may be ordered to CAP a land province, and to land in that same province, but only so long as that province was not attacked by a unit belong to another power.

STANDBY moves for Germany are requested from Stephen Greenberg.

(Ankara Examiner, March 7, 1901) The government of Turkey officially declared war on the Russian Empire today. This has been made public at the request of the Sultan, Eric Ozog the Blackhearted, who stated, "We will make an example of Russia, for the other European Powers to show our invisible strength. In the matter of Turkish honesty and Tradition, Victor the Tzar was informed before hand of our evil intentions. They will be liquidated".

(And, again, that bad echo!) What will be liquidated? Your evil intentions? Mind your grammar, huh!

Continued on page 15

DEADLINES

Unless otherwise specified under a specific game, the deadline for all games in this issue is 8:30 P.M., Monday, December 17, 1979, which includes the Kriegspiel game being gamesmastered by H. D. Bassett. Retreats will be due at that time also where such retreats are called for. Otherwise, either the Spring, Fall, or Winter season will be due. There is no combining of the game seasons except in Kriegspiel where Winter and Spring are always combined together. Press for all Kriegspiel games must be sent directly to Bernie!!!

\*\*\*\*\*  
1979 00 Spring 1901 Air Sea I Diplomacy Page 15  
\*\*\*\*\*

(London) The Prime Minister announced on November 9, 1901, that he would allow the lush forests of England to be used to feed the paper mills of the world, to relieve the global paper shortage.

Now that all of this paper is available, the other peoples of the world will finally be able to write to me. I thank the people who sacrificed all to bring the total of letters received to two (2)!!

(From the Gamesmaster) Curtis is right! Write! As you know, or do you know, the name of the game is POSTAL Diplomacy. Of course, Curtis, if you don't write to the other players, then why should they write to you!

(Paris) This game is going to give me a headache! ((Not so! You are creating that negative matrix all by yourself. It seems you wish yourself to have a headache. The game will only serve to be your chosen catalyst!))

Definition: movement factor: 4 tablespoons of castor oil and a prune.

(Naples) I think I'll really enjoy this game.

"Dear Bernie: I can't find my rules ((for Air Sea)); please send again ((That's alright! I will simply take it off of your subscription. After all nothing should be free if nothing else is!))

Enclosed is my checque! Surprise! Surprise! Surprise! ((definitely)) Is it enough for your vacation fund? What did you do? Beat all those jokers too many times? ((only in the play of the game. They manufacture what jokes that may seem funny to them at the moment. When I visit them, and kick their asses, those little tid-bits won't seem to give rise to smiles and smirks any longer))

If you ever do get my phone number, please note: I will not accept the charges. I'm not cheap (although I've been called the same before) ((what did you say, cheapskate?)). I was charged for long distance calls by my fellow gamers and did not appreciate it one bit. ((Now, how could you be charged for a collect call unless you yourself accepted the charges. But, you are right - I have had that game played on me before.)) Besides, it is difficult for me to use the phone. ((I can understand that - no arms; no hands; no fingers; no toes; and no ingenuity. On top of that, no one has ever taught you how to use it. Yes, I can understand that!)) Signed: Richard Tamblyn

Richard Tamblyn has a good idea. First you join a game, then you let the game begin. Then, you write an IOU note to the GM, promising your game fee will be forthcoming. Then, if you get knocked out of the game early, you tell the GM to go to hell, and join another game in another gamezine. The trouble with that is the 'black list' ... so good thing you paid up!!!!!!!

Take care now: submarines ordered to 'normal space' lose an advantage of being easily opposed or having their support cut. Submarines ordered to sub-space can only be opposed by other submarines - NOT! by fleets or planes! Further, the support of the sub may only be cut by other submarines while the sub is in sub-space.

\* Since there is no such space as: 'London sub space', (lon-s), the order "s lon-s-nse" becomes illegal and the unit, s lon, is thereby unordered. Being unordered, that unit mya, in no way, stand off the order "f lon-nse", which, for that reason, succeeds.

After researching four games played in the past, I could find no evidence of any player, fictitious or real, who attempted to use sub-space of a land province. Curtis Herbert, you sly dog, you have attributed another Diplomacy first, stealing the thunder from dear Peggy ... who was sure to make that startling discovery if only she would have signed up to play, unless, of course, her lover, Eric, would have beaten her to it (he loves to beat her).

\*\*\*\*\*

ENG	Turner
FRA	Stafford
ITA	Bassett
GER	Herbert
AUS	Burgess
RUS	Ozog
TUR	Lehto

**Press  
is  
Continued  
on  
Page  
13**

Ah! Kriegspiel Diplomacy, the game of intrigue! The game, called by some gamesmasters to be a form of 'blind' Diplomacy. The game designed and developed by, would you believe, that dastardly person from the past, one Buddy Tretick. And, here they are, the copy-katters who would use that game without the express written permission of its author and designer. I think that to be an unethical act. Those gamesmasters who are offering that game might well be thanked to write to Buddy for his blessings, instead of resorting to outright plagerism. His address: Buddy Tretick, 82 East Tennessee Avenue, Apt. 211, Oak Ridge, TN 37830.

Kriegspiel Diplomacy is a game where you play regular Diplomacy, but you only get to see what happens in your own home provinces, and what happens when you have a conflict elsewhere. The rest of the board is news to you, as you have not the slightest idea what is going on, unless, of course, you put any stock in what the other players might be telling you - if you can believe born liars.

The game will be reported in this gamezine, but only after the game has ended. Until then, all that appears below is that information which is to be confidential to the specific player himself, and no other. We leave enough space below for that purpose, and not because we do not have the ability to blow out more hot air.

Also, please note that since other players do not get information about your Winter builds and removals, it is alright to combine the Winter and the Spring game seasons in this game. Note, however, that if a player, in the course of removing a unit from play, due to losing a supply center, removes a unit from a province within the boundaries of another major powers country, then that second party must be notified of that removal. Such notification is sent out by the gamesmaster by postcard if that information is not already reported hereunder.

(Berlin) Lying Russians reported that their nefarious attack upon the homelands of honest, hard-working, peaceful Deutschlanders was successful. However, the truth of the matter is that they gained nothing except the enmity of the powerful German Kaiser and his many allies. German fleets and troops now flood across the border to bring down the Ozog dynasty.

**Definition:** dynasty: die-nasty. **Diplomatic:** die nasty Ozog!!!!!!!

**DEADLINE** for Fall 1903 orders is noon, Tuesday, December 11, 1979.

Your information, sir!

1979 FP Winter 1901/Spring 1902 Kriegspiel Diplomacy Page 17

ENG	Loewenstein
FRA	Alan
ITA	Dick, Gregory
GER	McDonald
AUS	Shreve
RUS	Fiack
TUR	Tamblyn

With guest gamesmaster: H. D. Bassett  
Rt. 3, Lake Road  
Newtown, CT 06470  
(203) 426-0160

Players and other readers are invited to read comments about this game which appear under the other Kriegspiel game in this issue.

**DEADLINE** for Fall 1901 orders is noon, Tuesday, December 11, 1979.

Confidential information for each player appears below:

## **HOUSE RULES**

## VIII The Use of Standby Players and Standby Orders.

The player of record assumes the responsibility to order the units for that major power. In such event that orders are not received by the gamesmaster, and that there are no advance orders on file, then all units belonging to that power will be placed in civil disorder by the gamesmaster. Units thus unordered, if defeated, will be retreated off the board by the gamesmaster and removed from play.

After such event of the units of a major power being unordered, a standby player will be assigned by the gamesmaster to submit orders for that major power for the coming game season. In the event orders are still not received from the player of record for that new season, then the orders submitted by that standby player will be used and the standby player will take over the play of that power.

Once a standby player is assigned such standby position, it will be assumed that such standby player had privileged confidential information from other players about alliances, agreements, and the terms of same. Therefore, that standby player may not be assigned standby duties for any other major power in that particular game.

The standby player who is indeed assigned a position for which to submit standby orders, must submit those orders as soon as possible, not waiting for correspondence to other players. The reason for this is to notify the GM that he is indeed active and has seen his charge.

Nevertheless, the gamesmaster reserves the right to name more than one standby player for that set of missed moves, cautioning players not to send information to none other than the first-in-line standby player thusly named. Should moves not be received by the first-in-line standby player, then the GM reserves the right to use, and will use, those orders submitted by the second and third standby players named for that purpose. And the game will go on!

\*\*\*\*\*  
1979 SS Winter 1901 Regular Diplomacy Page 18  
\*\*\*\*\*

(Liverpool) Scientists today expressed concern over the outbreak of the dreaded Polish flu in central Europe. The Royal Navy reports that armies of many European countries are fleeing the plague area in utter panic. The plague is centered around the small, insignificant town of Warsaw, but has spread into most of the surrounding provinces. Unless the outbreak of disease and the subsequent panic are halted immediately, scientists warn, the armies of Europe are in danger of running into the ocean like a bunch of lemmings and drowning and being dead.

(London) Diplomatic sources today confirmed the rumors of the tragic death by suicide of Kaiser Wilhelm. The Kaiser was found yesterday in his study with a single crayola through the heart, and a crayola-gun near his hand. Doctors confirm that the Kaiser had been despondent in recent days over a paper cut received when licking a British 2-shilling postage stamp. Sources close to the imperial family speculated that the Kaiser may also have intended his death as a protest against the high-minded solidarity of the free peoples of Europe when confronted with the barbarism of depraved Huns. Official sources had no comment except to confirm that the story was entirely true.

(Colesville to Wichita) Arrived 4:00 P.M. Thursday - what, late again! Dated Nov. 10, and postmarked Nov. 12.

(Woodstock News) The inhabitant of the Great Power most East of beloved Berlin, comes to us with a strange request (demand?). Give us Sweden it says, for it is rightfully his, for otherwise I will surely take it in the near future and send its troops at us.

Let us carefully word our reply. First we don't believe Sweden is rightfully yours. If fact we believe Sweden should be free, for now. Let no one take Sweden, a free and proud people. Secondly, send whatever troops you do have left our way. The superior German forces will eat yours for breakfast. We succumb to no threats especially from one of our traditional enemies. Beware the wrath of the Germans.

(Colesville to Woodstock) Arrived 4:00 P.M. Thursday. What! Another!! Dated (nothing there) and postmarked November 13. You guys are too much!

ENG	Olsen	a lon B.	f nse, f nwg, a lon, a nwy.
FRA	Kotin	f mar B, a par B, a bre B.	a por, a par, f mar, a bre, f spa/s.
ITA	Tamblyn	f nap B.	f swe, a mun, a ruh, f nap.
GER	Dick, G.	f kie B.	a mun, a ruh, f kie, f swe.
AUS	Lawrynn	a bud B, a vie B.	f gre, a ser, a vie, a bud, a tri.
RUS	Herbert	x xxx x	f bal, a pru, a mos.
TUR	Lehto	a con B, a ank B.	a sev, f bla, a rum, a con, a ank.

Nuetral Supply Centers: BUL HOL DEN.

NMR by Tamblyn. Moves by Dwayne Shreve.

(Budapest Press) What's the matter, Herbert? Having trouble?

DEADLINE for Spring 1902 has been modified due to problems with receiving mail in some parts of Canada and some parts of the states. The new deadline for this game is 8:30 P.M., Monday, December 17, 1979. The deadline extension was made possible due to mail delays during the holidays, giving you slightly more than 3 weeks to submit your moves. This deadline supercedes deadlines set under Fall 1901, page 8 of this issue.

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\* \* \* \* \* \* \* \* \* \* \* \* \* \* \* \* \*  
**Standby Players for this Gamezine**

Page 19

Price, Charles M., ET-1  
SSC Staff, ET-A School  
Great Lakes, IL 60088

Shreve, Dwayne R.  
373½ N. Pine Grove, Apt. 202  
Chicago, IL 60613

Stafford, Dan  
27 West 8 th, Apt. G  
Columbus, OH 43201

Becker, Bill  
810 Turwill  
Kalamazoo, MI 49007

Lehto, Neil J.  
920 Little Hill Court  
Rochester, MI 48063

1978	AY	Bassett
1978	KJ	Becker
1978	WW	Bassett
1979	CQ	Casella
1979	OO	
1979	PP	Price
1979	SS	Lehto
1979	TT	Price

Bassett, H.D.  
Rt. 3, Lake Road  
Newtown, CT 06470

Eric Ozog  
1526 N. Lawler  
Chicago IL 60651

Casella, Stanley  
1627 N. Latrobe  
Chicago, IL 60639

Lawrynn, Scott  
1633 N. Latrobe  
Chicago, IL 60639

**Herbert, Curtis  
5202 Imogene  
Houston, TX 77096**

**Greenberg, Stephen  
481 St. John's Street  
Portland, ME 04102**

Becker	. . . . .	regular	diplomacy
	. . . . .	regular	diplomacy
	. . . . .	regular	diplomacy
	. . . . .	regular	diplomacy
	. . . . .	air sea	diplomacy
	. . . . .	kriegspiel	diplomacy
Shreve	. . . . .	regular	diplomacy
	. . . . .	kriegspiel	diplomacy

Players, subscribers, and other interested persons are invited to join this--the standby listing, hopefully giving favor to the games of Air Sea and that-masterful game of Kriegspiel Diplomacy.

All players in this gamezine are requested to report to the gamesmaster those persons who, acting in the standby capacity, have received confidential information from you personally. The gamesmaster will insure that such players will be assigned as standby players in that game only. Further, if you specify in which capacity you sent information to that standby, i.e., which country that player represented ----- for that purpose, then then gamesmaster will insure that such standby player is assigned only that country whenever that standby player is called upon in the future to submit orders.

Then, type your press, but do not exceed the margin settings taking care to hyphenate words properly, leaving spaces at the end of the line for the unused portion of the line.

By doing this, this lowly and humble typist and slave for the players!! in this gamezine will not have to type the press twice in order to obtain the neat right hand margins, thus making this gamezine have the best asthetics of any gamezine around and about this planet this day.

For those of you who would cooperate, I thank you from my black heart.

HAPPINESS . . . . . is having completed the est TRAINING!

Bernie Oaklyn

13412 Brackley Terrace  
Silver Spring,  
Maryland 20904



Christmas

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1854 WAGNER ST  
PASADENA  
CA 91107



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